

CHRISTOPHER D. HILL

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PERSONAL PROFILE

Software Engineer. Programmer. Programming Languages: C++, Processing, HTML. Object Oriented Design. Analytical Skills. Detail Oriented. Software Proficient: Visual Studio .NET, Windows Operating Systems, Dreamweaver, Photoshop, Microsoft Word, Excel, PowerPoint. Organizational and Time Management Skills. Interpersonal Skills. Communication Skills. Teamwork Skills. Quick Learner. Adaptable. Bachelor of Science, Software Engineering.

EXPERTISE SUMMARY

- Proficient with C++ Programming language and Object Oriented Design principles
- Familiar with Software Engineering principles and Development Cycle
- Understanding of Software Quality Assurance standards
- Strong knowledge of computer hardware and software troubleshooting
- Proficient with HTML web programming and CSS design
- Analyze data and generate workable solutions
- Excellent communication and customer service skills
- Train team members on current practices, new technologies, and problem resolutions
- Adaptable and able to learn new technology and software with ease
- Designed and built a multiplayer game for the Nintendo GameCube console as a team project using GameCube SDK and libraries for static and animated graphics and sound.
- Wrote a C++ program to simulate die rolling and power calculations for D&D 4th Edition using Object Oriented Design concepts
- Created a Music Visualization program using the Processing programming language as a team project

PROFESSIONAL EXPERIENCE

Computer Operator I, GTECH Corporation, Phoenix, AZ May 2009 – Present

Tier II Technical Support, 2Wire Inc. / Volt, Tempe, AZ Sept 2006 – May 2009

PC Technician & Product Specialist, Circuit City, Mesa, AZ Sept 2004 – Sept 2006

IT Intern, University of Advancing Technology, Tempe, AZ Jan. 2006 – May 2006

EDUCATION

Bachelors of Science, Software Engineering, University of Advancing Technology 2008

Related Courses: Project Management; C++ Programming I & II; C++ Data Structures;

Processing Programming; Visual Basic I; Software Quality Assurance; Software Engineering

Principles; Video Game Design courses.

OTHER INFORMATION

Eagle Scout; Served a two year Mission for the LDS Church; can read and speak Norwegian. Enjoy camping, hiking, reading, tabletop role play games, and video games.